



# **BOYS & GIRLS CLUBS OF LAREDO SPURS YOUTH BASKETBALL LEAGUE**

## **2025 SYBL BASKETBALL LEAGUE RULES**

### **1. Coach's Responsibilities**

- 1.1 All coaches must attend a Positive Coaching Alliance workshop before the first game of the season.
- 1.2 Coaches are asked to spend 5 minutes each week talking to their players about making positive choices, staying drug-free, and showing respect to all.
- 1.3 Must ensure that rosters are completely turned in one week before games begin.
- 1.4 Must wear SYBL Coaches' shirts during all games.
- 1.5 Coaches and Players must recite the SYBL pledge before games.
- 1.6 All coaches and team managers must complete a background check on bgcsports.com by being added to a roster and completing the process online.
- 1.7 All coaches and team managers must complete Child Sexual Abuse Prevention training on BGCA.net. Instructions may be found on bgcsports.com/downloads.
- 1.8 All coaches must be registered as volunteers at the campus they coach for.
- 1.9 All coaches must complete their roster on bgcsports.com (Team Sideline) and all parents must register their children on bgcsports.com (Team Sideline).
- 1.10 All players must be registered by their parents as members of the Boys & Girls Clubs of Laredo. To register, visit bgclaredo.com and complete the registration process under Program Registration.
- 1.11 Open Roster-Players may be added up until the last game of the season. Once the last game of the season begins, your playoff roster is locked. Players must be added to the roster and register during the registration period. Opening the roster to add players will come with a \$25 charge for 3 hours.
- 1.12 Spectators will be charged \$5 for adults and \$3 for children. Players and registered team coaches do not have to pay.

### **2. Playing Time**

- 2.1 Coaches are responsible for managing playing time within the SYBL Rules.
- 2.2 All players must play at least one complete and uninterrupted quarter per game and at least four consecutive minutes in the opposite half.
- 2.3 **Second quarter will be designated as the quarter where all subs will play.**
  - a) If one team has less than 5 subs, they may play the number of subs that they have combined with starters to fill out their 5 on the court.

### **3. Number of Players**

- 3.1 5 players are allowed on the court at one time. If a team has more than 5 on the court at one time, a technical foul will be issued to the team's bench.
- 3.2 A team must have a minimum of 4 players to start a game. A five-minute grace period will be granted. If the team is unable to field 4 players, the game will be forfeited.
  - a) If at any time the number of players on a team drops to three, the game must be forfeited.

- b) If the above incident occurs, the participating coaches may conduct a practice game during the remaining time.
- 4. **Game Length**
  - 4.1 **Kinder -8<sup>th</sup> grade game will consist of four (4) six (6) minute quarters.**
    - a) The first 3 quarters will have a running clock that will only stop for called time-outs, injuries, and special circumstances controlled by the referees.
    - b) The fourth quarter will also have a running clock for the first four (5) minutes. The last (1) minute of the fourth quarter will stop on the referee's whistle. If the point differential is 12 or more, the game will revert to a running clock.
  - 4.2 **PreK4 games will consist of four (4) five (5) minute quarters.**
    - a) The first 3 quarters will have a running clock that will only stop for called time-outs, injuries, and special circumstances controlled by the referees.
    - b) The fourth quarter will also have a running clock for the first three (3) minutes. The last two (2) minutes of the fourth quarter will stop on the referee's whistle. If the point differential is 12 or more, the game will revert to a running clock.
- 5. **Overtime**
  - 5.1 If the score is tied at the end of regulation for 2nd-6th grade, there will be one (1) overtime period that will be two (2) minutes. Time will be kept the same as the last two minutes of the fourth quarter. Kinder-1st grade will have up to two (2) overtime periods. No overtime for PreK4.
  - 5.2 If the score is tied at the end of the first overtime for 2nd-6th grade, the game will end in a tie. If the score is tied at the end of the second overtime for Kinder-1st, the game will end in a tie. If the score is tied at the end of regulation for PreK4, the game will end in a tie.
  - 5.3 In the playoffs, overtime periods will continue until a winner is declared.
- 6. **Time Outs**
  - 6.1 Each team is allowed three (3) time outs per game (1 in the first half, 2 in the second half). Coach or player can call a time out. Time outs do not carry over to the next half or overtime.
  - 6.2 In overtime, each team will have one (1) time out. In the playoffs, each team will receive one (1) time out per overtime. Time outs do not carry over.
- 7. **Playing Rules**
  - 7.1 The current Texas UIL rules govern all play with the following exceptions:
    - a) All rules previously stated in sections 1, 2, 3, 4, and 5.
    - b) Man to Man defense only!
    - c) Defensive rebounding and defensive line
      - 1) During the whole game if a defensive player grabs a rebound, the player has the option to hug or cover the ball. This action will denote that the player does not intend to fast break and the referee will thus have all players return to the opposite side of the court.
      - 2) A full court press is only allowed in the last minute of the game. Press must be called off in all grades if the pressing team is leading by more than 12 points.
      - 3) Defensive line will be 5' above the three point line. The area from the defensive line to the baseline will be known as the shooting area. Defense must set up in this area. Freezing the ball can be done only within the shooting area.
- 8. **Fouls**
  - 8.1 **Individual**
    - a) A player is disqualified on the fifth foul against said player.
    - b) Both Personal and technical fouls are applied to a player's foul count.
  - 8.2 **Team**
    - a) Teams will reach the bonus when their opponent commits five fouls in each quarter and

team fouls will reset at the end of each quarter. Team fouls only carry over in to overtime. (Previously, teams were awarded the one-and-one bonus when their opponents committed seven fouls in a half and two foul shots when 10 fouls were committed each half. )

**8.3 Two technical fouls expel a player/coach.**

- a) If a coach is expelled, he/she must leave the gym. If the expelled coach does not leave, the game will be a forfeit. If a coach is expelled twice during the season, said coach will not coach the remaining season and will not be eligible to coach any Boys and Girls Club of Laredo organized league the following year.

**9. Scoring and Timekeeping**

**9.1** In the event of a discrepancy between the scorebook and the scoreboard, the scorebook will take precedence as being correct.

**9.2** The league will provide a scorekeeper/ clock operator. Coaches must complete scorebook with players' first name, last name, and number before the start of the game. A player that is missing from the scorebook and is played will result in a technical foul against the team's bench.

**9.3** Parents and spectators are not allowed to approach the scorer's table or officials (scorekeepers and referees) before, during, or after a game. Violation of this rule could lead to a technical foul on the related team's bench and/or ejection from the gym of the parent in question. The Boys and Girls Club will review every case and may issue further actions.

**10. Substitutions**

**10.1** Players must report to the scoring table for substitutions. The referee will signal for players to come in.

**11. Warm-up and Start Time**

**11.1** Teams must warm up before the listed game time. Teams must be ready to play when the referee signals for the game to start. The clock will start upon the referee's direction but no sooner than the beginning of the hour unless agreed upon by both teams.

**12. Bench Etiquette**

**11.1** Only two coaches per team may be coaching on the bench during a game.

**11.2** Coaches and players must remain seated during the game. The only time a coach may stand is during a time-out or at the end of the period. Coaches will not be allowed to talk to the officials during playing time. A technical foul will be called on a coach if they do not abide by this rule. ONE warning will be given to the coach.

**11.3** The coach is responsible for his player's conduct and the conduct of the team's fans.

**13. Equipment and Court Guidelines**

<u>Divisions</u>	<u>Goal Height</u>	<u>Free Throw Line</u>	<u>Ball Size</u>
PreK4	5'6"	Shorter Distance	27.5
Kinder-1st	8'	Shorter distance	27.5
2nd-6th	10'	15' (normal line)	28.5
7 <sup>th</sup> -8 <sup>th</sup>	10'	15' (normal line)	28.5G/29.5B

**14. Playoffs**

**14.1** End of the season playoff tournament

- A) Top 4 teams make the playoffs.  
B) All teams make the playoffs in divisions of 7 or less teams.  
C) Tie breakers will be determined by Team Sideline (bgcsports.com's program). A list of tie breakers may be found in each individual divisions on the top right of the standings page.

**15. Conduct**

**14.1** All parents, spectators and coaches must read and abide by The Boys and Girls Club of Laredo Code of Conduct. The Boys and Girls Club of Laredo Code of Conduct may be found on [bgcsports.com](http://bgcsports.com)

**16. Eligibility of Players**

**16.1** Players must be from the same school. Players may play at their grade or above but only for one team. Players must be from the same grade or below from the 2024-2025 school year.

a) Exceptions:

1) Any player that exhibits the skill to move up a grade level may be allowed to do so, **ONLY** under these circumstances:

- Coach must notify the Boys and Girls Club of Laredo of the situation.
- ALL FINAL DECISIONS are made by the Boys and Girls Club of Laredo.

2) Special Needs Provision (see #16)

**16.2** Player can play in one grade division. He/she cannot change to another age division once the season starts.

**16.3** To be eligible, players must fall under the age range for their grade.

PreK4- May not be 6 years old on 09/01/2024.

Kinder- May not be 7 years old on 09/01/2024.

1<sup>st</sup> Grade- May not be 8 years old on 09/01/2024.

2<sup>nd</sup> Grade- May not be 9 years old on 09/01/2024.

3<sup>rd</sup> Grade- May not be 10 years old on 09/01/2024.

4<sup>th</sup> Grade- May not be 11 years old on 09/01/2024.

5<sup>th</sup> Grade- May not be 12 years old on 09/01/2024.

6<sup>th</sup> Grade- May not be 13 years old on 09/01/2024.

7<sup>th</sup> Grade- May not be 14 years old on 09/01/2024.

8<sup>th</sup> Grade- May not be 15 years old on 09/01/2024.

**16.4** Using an INELIGABLE player will cause the team to forfeit all games said player played in and the coach is subject to suspension.

**16.5** If any coach feels an opposing team has an ineligible player, please call/text the Boys and Girls Club Sports Department at (956) 722-7549 or email [sportsdirector@bgcsports.com](mailto:sportsdirector@bgcsports.com) . We will then conduct an investigation. To avoid hard feelings, coach requesting verification of age will be kept confidential.

**16.6** Players can only play for one team. Once the team is eliminated, players cannot transfer to another team.

**16.7** All coaches must verify the roster.

**17. Student Special Needs Provisions:** As a service to the growing number of special needs students that want to participate in our sports leagues, the Boys & Girls Clubs of Laredo would like to provide all special needs students with options to play when deemed safe & enjoyable for the student. These conditions are put in place for the student to feel comfortable & part of a competitive team and in no way should be used to gain an edge over other teams within the league. When these conditions can be satisfied the student will be allowed to play:

- a. Permission from the school sponsoring the student must obtain prior approval from the principal
- b. Student must be qualified special needs
- c. Students must be able to play the sport in a safe manner where he/she will not injure themselves or others
- d. Student attends school that has no participating teams in his/her grade level for a sport that they are asking for the transfer
- e. Student must play in his/her grade level at sponsoring school provided the school is within his/her school district "LISD & UISD"
- f. A student may also play for a school they intend on transferring to, or is a feeder school to the middle school they intend on transferring to as long as the principal of the sponsoring school has given approval.

- g. All final approval for students requesting team transfers remain at the discretion of the Boys & Girls Club of Laredo.

**18. Facility Conduct**

**18.1**No outside food or drinks are allowed at any of our gyms.

**18.2**Coaches are responsible for team benches to be clean after a game(i.e. all trash must be disposed of). Sports bottles are not the responsibility of the Boys and Girls Club of Laredo and will be thrown out after the 2<sup>nd</sup> day.

**18.3**Spectators are asked to be sure to dispose of trash properly and to leave a clean area after the game.

**18.4**Snacks must be distributed outside BGC facilities or gyms. Please dispose of trash properly.

**18.5** Satellite gyms (i.e. school gyms) may have their own rules that are expected to be followed.